







Year 10

ENRICHMENT PROGRAMME Block One

November 2018 - January 2019







Reflective



Resilient

Welcome to Block One of your Enrichment Curriculum!

At the Archer Academy we think that life outside of the classroom is really important in developing your lifelong love of learning. We want you to have a wide range of opportunities to try new things, develop existing talents and have some fun!

This year Enrichment will be split into two blocks, with each being 8 weeks long.

- Block One: w/c Mon 05-Nov to Mon 14-Jan
- Block Two: w/c Mon II-Feb to Mon 29-Apr

This guide explains what is on offer for Block One. You will be given a new set of options for Block Two in January.

How does Enrichment work?

Enrichment happens every Tuesday and Thursday as part of our extended day. Your lessons will finish at 2:30pm and you will then have a 15 minute break before registration. After registration you will start your enrichment. We encourage you to bring a drink and a snack on a Tuesday and a Thursday to have during your break. In your break you should get changed if you need to and go outside for some fresh air. After registration you need to go directly to your enrichment classroom or meeting point ready for a **3:05pm start**.

Some courses are held at venues outside of school; so make sure you know where you need to meet your course leader and be prompt to arrive.

Enrichment times

Thursday 3:05pm to 4:05pm

How do I make my choices?

You need to make a "Tuesday" choice and a "Thursday" choice for Block One. To help you to do this you will be shown a 'virtual fair' which will include videos with information about each Enrichment. This should hopefully enhance what you learn from the information in this booklet and will allow you to see the leaders of the different courses and find out more about what they are offering.

The virtual fair will take place during registration time on Tuesday 16th October. You will also make these choices during this time. Before this date you should read this booklet carefully as it gives you an overview of the different courses available to you this term. It is also a good idea to show this booklet to your parents and discuss what grabs your attention with them. This will help you make fully informed decisions for your **top five** choices on the day.

Once you have made your choices you need to complete a "Choice Form" very carefully. At the end of the virtual fair you will need to complete one form for your Tuesday choice and a different one for your Thursday choice and hand them in to your form tutor.

Will I get my first choice?

We hope to be able to give every student their first choice but each course has a limited number of places, therefore it is important that you think carefully about what you would like to do if you do not get your first choice. If you don't get your first choice this block you will get priority in block Two. You will find out your Block One allocation on Monday 29th October.

The Archer Outcomes

The Archer Outcomes play a key role in measuring success at The Archer. This is also the case for Enrichment. Each Enrichment will focus on two of the Archer Outcomes:

- Analytical
- Articulate
- Collaborative
- Creative
- Reflective
- Resilient



In order to for you to work on a range of skills and make the most of Enrichment, we encourage students' choices to reflect a variety of the Archer Outcomes. Just like your normal lessons, Enrichment providers may reward you with a merits if you make a special effort in working towards the specific Archer Outcomes.

How will I be assessed in Enrichment?

It is important to recognise the progress and achievements gained from these sessions. For Enrichment you will be assessed in two formats:

Report Cycle Two:

On your second report of this academic year there will be a section showing your progress in both of your Enrichment sessions. This will be based on two elements:

Pastoral: You will be given a grade for behaviour and effort

Archer Outcomes progress: You will be given a grade based on the two Archer Outcomes of the course.

Archer Arrows and Golden Arrows:

The 'Archer Golden Arrow' is an award given by each Enrichment teacher to the one student who has made the most progress during the course of that Enrichment. Several 'Archer Arrows' are smaller awards given to several students who have excelled in their Enrichment. Look out for what the description says you need to do in order to impress your teachers.

Thursday CHOICES

The information below outlines the courses you can choose from on a Tuesday. Have a good read. It is all very exciting!

Chess Club

Tutor	Mr. Oakley
Year	10&11
Maximum Numbers:	20
What you will be doing:	Playing chess and improving our skills and sharpness. We will play a form of speed chess where you are up against the clock (and your opponent).
Skills you will develop:	AnalysisStrategyResilience
Top 3 things about this enrichment:	 Chess is a great game - ask Trent Alexander-Arnold It helps with your focus and concentration levels We may be able to enter some competitions
Archer Outcomes Focus:	Analytical Resilient
Golden Arrow:	The player who improves their game playing the most
You will need:	Determination Concentration Focus

Craft of Choreography Dance

Tutor	Felix Denton
Year	10
Maximum	12
Numbers:	
What you will be	Working on Jazz dance technique, styles include: Traditional Jazz (often
doing:	seen in Musicals), Commercial (seen in music videos) and Lyrical (uses more emotive music and takes elements of contemporary dance).
	We will be learning key Jazz steps and choreography in the form of a warm
	up, technical exercises, travelling movement and a routine! We use a
	mixture of music in class including chart music and pupils requests.
Skills you will	Coordination
develop:	Musicality
	Flexibility
	Strength
	Stamina and overall fitness
	Movement memory
	Performance/ acting skills
	Team work
Top 3 things about this enrichment:	If you're looking to do GCSE dance it will advance your dance skill and expand your knowledge of dance styles.
	You can take part whatever dance level you are/ how much experience you have!
	3. As a class we will decide how to conclude the course, for example a sharing/ mini performance/ Music Video
Archer Outcomes	Creative
Focus:	Collaborative
Golden Arrow:	Showing an extra keen interest in progressing with Jazz Dance, being highly focused and going for it in the routines!
Archer Outcomes:	Your CP kit and bottle of water

Drawing Workshop

Tutor	Ms. Clarke
Years	10
Maximum	20
Numbers:	
What you will be	We will be gaining an intense amount of drawing practice and using a wide
doing:	variety of techniques and media. We will be raising our cultural capital by
	looking at a diverse range of contemporary artists and their unique
	techniques. This course is designed to stretch students and to loosen them
	up.
Skills you will	Refined technical control.
develop:	
Top 3 things about	Enjoyable experimentation,
this enrichment:	2. Improved drawing skills,
	3. An opportunity to produce some pieces of work that we will be
	proud to keep.
Top 3 things about	Creative
this enrichment:	
	Analytical
Archer Outcomes	To the student who makes the most progress.
Focus:	
You will need:	to bring an open mind.

Football

Tutor	Mr. Barrow
Year	10
Maximum Numbers:	27
What you will be doing/course outcomes:	This will be a great opportunity to have a kick about after a hard days learning. Matches will be played each week giving everyone a great opportunity to improve their fitness levels and football skills. All abilities welcomed and all players will be encouraged to play in a variety of positions.
Skills you will develop:	Improve fitness and speed Improve competitive edge Improve technique
Top 3 things about this enrichment:	 Compete against your peers Extend knowledge of Football gained in PE lessons You are playing an awesome sport!
Archer Outcomes Focus:	Resilient Collaborative
Golden Arrow:	Awarded to the student whose shows improvement, enthusiasm and exceptional skill
You will need	Your PE kit and bottle of water

Investor Challenge

Tutor	Mr. Rayner
Year	10&11
Maximum	20
Numbers:	
What you will be	The Student Investor Challenge is designed for teams of four students and
doing:	has three rounds. The competition is open to teams from anywhere in the world, however teams from schools based outside the UK are only able to
	take part in the first round of the challenge and are only eligible for some of the prizes on offer.
Skills you will develop:	Communication: The ability to listen, write and speak effectively to present and exchange information and ideas in a clear and concise manner
	Financial capability: The ability to analyse financial information, manage money well, and make informed decisions to plan for successful financial futures
	Initiative: The ability to take decisions, evaluate and calculate risks, and do more than is required in the pursuit of successful outcomes
	Problem solving: The ability to collect and examine information, think creatively and analyse situations to generate solutions to problems
	Teamwork: The ability to build team engagement, collaborate, share knowledge and explain ideas to others whilst managing personal feelings.
Top 3 things about this enrichment:	 The perception of one's own worth and belief in own ability to succeed.
	The application of employability skills to search for employment and effectively present oneself to employers.
	 The ability to formulate realistic career goals and make informed decisions on how to achieve these
Archer Outcomes	Analytical
Focus:	Collaboration
Golden Arrow:	The student whose business improves the most over the period of time
You will need:	Pen and Paper

Latin

Tutor	Ms Gkioka
Year	10
Maximum	15
Numbers:	
What you will be	Introduce beginner Latin and teach ancient Roman culture and history
doing:	
Skills you will	Basic Latin vocabulary
develop:	Understand the basic Latin grammar and sentence structures
	Discover Roman world through their language
Top 3 things about	Learn an ancient language (secret code)
this enrichment:	2. Understand Romans were so similar to us
	3. Help Classics studies
Archer Outcomes	Analytical
Focus:	Creative
Golden Arrow:	Concentration and hard work
You will need:	Pencil Case

Model United Nations

Tutor	Mr Alfie Jenkins
Year	9&10
Maximum Numbers:	25
What you will be doing:	Model United Nations is an academic simulation of the United Nations where you will play the role of delegates from different countries and attempt to solve real world issues with the policies and perspectives of your assigned country.
	Initial debating will take place as a class, however after initial weeks of preparation and introductions to the course there will be opportunities to participate in regional MUN conferences with students from other schools!
	During the conference, you will be assigned a country and a committee (from Security Council, Economic and Social Council, Human Rights Council, Ecology and Environment and the World Health Assembly) and must write a resolution to one of the world's major problems before debating, firstly individually within your committees and on the second day as a team with the other delegates from your country in the General Assembly.
Skills you will develop:	 Public speaking Research skills Formal debating
Top 3 things about this enrichment:	 Gaining greater knowledge of current global affairs Change to potentially represent the school in regional events Embrace being a global citizen!
Archer Outcomes Focus:	Articulate Analytical
Golden Arrow:	The student that shows the most diplomacy
You will need:	An open mind and a folder for your research

Silent Study

Tutor	Mr. Pearson
Year	10
Maximum	22
Numbers:	
What you will be	Completing homework/coursework and revision independently
doing:	You will work in an ideal working environment (silent) monitored by a member of staff
	You can make use of the ICT facilities and receive help
Skills you will	Greater personal organisation
develop:	Meeting homework / coursework deadlines
	Independent Learning
Top 3 things about	It will be very productive, and help you stay on top of work load
this enrichment:	2. You have the option to stay later for further work (Study Hall)
	The silent working environment = no distractions
Archer Outcomes Focus:	Resilient: You will be able to demonstrate resilience through focused working, and overcoming challenges.
	Analytical: You will need to be well organised and strategic in your planning and analysis of work-load, and in individual tasks
Golden Arrow:	Demonstrating excellent utilisation of supervised study time, with a resilient attitude and methodical approach to independent learning.
You will need:	Homework, coursework, SMHW log-in, your own headphones and any other relevant equipment.

Squash

Lead Provider	Lucas Cannistraci
Name	
Year	10
Maximum	12 per session
Numbers:	
What you will be doing/course	Provide squash coaching for players of all levels. Participants will earn how to play squash in a fun, social and competitive way.
outcomes:	You will learn the basic shots which include:
	Forehand
	Backhand
	• Drops
	• Volleys
	• Lobs
	Boast
Skills you will develop:	The course is designed provide participants with the skills needed to play squash and matches. It will aim to develop the following skills:
	An awareness of racket and ball skills
	Hand eye coordination
	Improve technique and shot selection
	Learn how movement can apply to shots
	Learn rules and develop match play analysis
	The sessions will include lots of fitness activities and provide pathways into playing more squash in local clubs.
Top 3 things about	I. You will have lots of fun
this enrichment:	2. You will learn a new game and enhance your racket skills
	3. It will help to improve your fitness
Archer Outcomes	Resilient
Focus:	Collaborative

Golden Arrow:	The student whose technique improves the most over the period of time
You will need:	Clothing suitable for sport and clean indoor trainers. No astros or muddy outdoor shoes. Trainers must be non-marking. If you do not have the right shoes you will not be able to take part.

Taekwondo

Tutor	Mr Chris Jones, 3 rd degree Black Belt Instructor
Year	10
Maximum	15
Numbers:	
What you will be	Learning the martial art Taekwondo. The class will follow many of the
doing:	protocols of traditional Taekwondo training but also will be adapted to suit a class full of beginners.
	As class usual begins with a warm-up and fitness related games, also stretching.
	As Taekwondo uses kicks, punches and strikes to defend oneself, you will do 'pad work' with protective 'kick shields' to learn a basic repertoire of techniques.
	You will be shown traditional Taekwondo 'line work' and some pattern work – prearranged moves against imaginary opponents.
	Finally we will discuss and learn some self-defence strategies.
Skills you will	A repertoire of kicks, punches, strikes and blocks
develop:	Coordination of the body, reflexes, fitness and strength, mental focus
	Self-defence-awareness, protecting yourself for attack and being best placed to counter attack
Top 3 things about this enrichment:	Fun new approach to exercise and training – fitness will help for other sports.
	2. Pad work and sparring skills – always fun to try!
	Taekwondo is a mental discipline – it will make you want to work harder in all areas of your life
Archer Outcomes:	Collaborative
	Resilient
Golden Arrow:	Student who shows the most discipline towards training and gained the most.
You will need:	Your PE kit and bottle of water